



Communication and Language		<u>Autumn</u>	<u>Spring</u>	<u>Summer</u>	
Listen attentively and respond to what they hear with relevant questions, comments and actions when being read to and during whole class discussions					
	all group interactions. • Make comments about what they have heard and ask questions to clarify theied in back-and-forth exchanges with their teacher and peers.	ir understanding	. • Hold conve	rsation when	
	To be able to listen to the speaker.				
a E	To ask a why or how question.				
Attention & Understanding	To be able to follow a 2-step instruction.				
ttent dersi	Join in with repeated refrains and familiar phrases in stories or rhymes.				
U	Retell key events from a story in sequence				
Particip	pate in small group, class and one-to-one discussions, offering their own ideas, using recently introduce	ed vocabulary. •	Offer explanat	tions for why	
and fee	things might happen, making use of recently introduced vocabulary from stories, non-fiction, rhymes and poems when appropriate. • Express their ideas and feelings about their experiences using full sentences, including use of past, present and future tenses and making use of conjunctions, with modelling and support from their teacher.				
	To be able speak in well-formed sentences.				
	To be able to describe why something has happened.				
bū	To be able to use the tenses correctly.				
king	To use connectives when speaking. E.g. Because, and				
Speaking	Use new vocabulary in different contexts				
S	Learn and apply topic-specific words				
	To be able to recount a simple story or event.				
	To use past, present and future tenses with adult support.				
	Understanding the World				
drawin	out the lives of the people around them and their roles in society. • Know some similarities and differe gon their experiences and what has been read in class. • Understand the past through settings, charact and storytelling.				
	Understand that the past is events that have already happened.				
	Can talk about events from their own past.				
	To understand their position in their family.				
History	To be able to name and talk about older family members.				
His	Understand the terms old and new				
	Can ask questions about the past.				
	Can identify some difference between the past and present.				
	Can sequence events in their own life or a story.				
Describe their immediate environment using knowledge from observation, discussion, stories, non-fiction texts and maps. • Know some similarities and differences between different religious and cultural communities in this country, drawing on their experiences and what has been read in class. • Explain some similarities and differences between life in this country and life in other countries, drawing on knowledge from stories, non-fiction texts and (when appropriate) maps					
	To be able to describe their home.				
	To describe features of their local environment, School.				
γ	To be able to point to the UK on a map.				
Geography	To begin to use geographical vocabulary such as river, hill, mountain.				
eog	To investigate and use simple maps and atlases.				
9	To name key landmarks or features (e.g. park, school, shop)				
	To recognise some similarities and differences between other countries and				
	where they live.				
早	To be able to name the people who help us in school.				
PSHE	To talk about different jobs that people do.				
	To be able to recount a simple story told or heard by Jesus.				
Explore	To know why Christians, celebrate Easter or Christmas.				
	To be able to talk about another religions or festivals from other cultures. E.g.				
	Diwali, Hanukkah, Chinese New Year, etc.  the natural world around them, making observations and drawing pictures of animals and plants. • K	now some simila	rities and diffe	erences	

between the natural world around them, making observations and drawing pictures of animals and plants. • Know some similarities and differences between the natural world around them and contrasting environments, drawing on their experiences and what has been read in class. • Understand some important processes and changes in the natural world around them, including the seasons and changing states of matter





Science	Can name and identify a range of weather types.		
	Can name the 4 seasons and some features of each season.		
	Can identify some plants and flowers.		
	Can explain simply how a plant grows and what they need to grow.		
	Can explain how to take care of an animal.		
	Can group animals. Birds, Fish, Mammals.		
	To understand the importance of dental hygiene.		
	To be able to login and log out of Seesaw.		
₩.	To be able to upload a picture to Seesaw.		
Computing	To be able to complete a task on Seesaw.		
m	To use the tools in Seesaw to share my understanding and learning.		
S	To explore how simple digital devices work (e.g. camera, tablet, voice recorder).		
	To use technology to find information or play learning games		
	<u>Literacy</u>		
	ecognisable letters, most of which are correctly formed. • Spell words by identifying sounds in them a	and representing the sou	ınds with a letter or
ietters.	Write simple phrases and sentences that can be read by others.  To be able to write their name independently.		
	To be able to form all 26 letters of the alphabet correctly.		
	To understand that we use capital letters for names.		
	To put spaces between each word when writing.		
	To write a simple sentence independently.		
	To be able to apply their phonetic knowledge to write words.		
ng	To be able to write all the level 2 phonemes when heard.		
Writing	To be able to write all the level 3 phonemes when heard.		
>	To be able to write all the level 4 adjacent consonant sounds when heard.		
	To be able to write all the level 2 tricky words fluently.		
	To be able to write all the level 3 tricky words fluently.		
	To be able to write all the level 4 tricky words fluently.		
	To be able to re-read their writing to check it makes sense.		
	To use a capital letter and full stop when writing a sentence.		
	ound for each letter in the alphabet and at least 10 digraphs. • Read words consistent with their phon		blending. • Read
aloud S	imple sentences and books that are consistent with their phonic knowledge, including some common To be able to recognise all the level 2 graphemes.	exception words.	
bo	To be able to recognise all the level 3 graphemes.		
ding	To be able to recognise all the level 4 adjacent consonant sounds.		
Word Reading	To be able to explain what a phoneme, grapheme, digraph and trigraph are.		
ord	To be able to read all the level 2 tricky words fluently.		
Š	To be able to read all the level 3 tricky words fluently.		
	To be able to read all the level 4 tricky words fluently.		
	strate understanding of what has been read to them by retelling stories and narratives using their ow		
	ipate (where appropriate) key events in stories. • Use and understand recently introduced vocabulary and poems and during role play	during discussions abo	ut stories, non-fiction,
	To make simple predictions.		
Comprehension	To be able to recount a simple story.		
	To identify rhyming pairs.		
	To identify alliteration.		
	To be able to recognise and name all the 26 letters of the alphabet.		
	To understand the difference between fiction and non-fiction texts.		
)	To be able to talk about what they have read, including stories and non-fiction		
	To be able to answer questions about a text that has been read to them.		





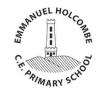
Physical Development			
Negotiate space and obstacles safely, with consideration for themselves and others. • Demonstrate strength, balance and coordination when playing. •			
iviove 6	nergetically, such as running, jumping, dancing, hopping, skipping and climbing.		
	Can hop on one foot.		
	Can balance on one leg.		
٦	Can run, skip and jump.		
loto	Can safely ride a scooter or bike.		
Gross Motor	Can climb and move with confidence on a range of equipment.		
	Can move in a variety of ways with control (e.g. crawling, slithering, rolling).		
	Can show control when stopping and starting movement.		
	Can use core strength to sit with good posture.		
	Can throw and catch a large ball with increasing accuracy.		
	pencil effectively in preparation for fluent writing – using the tripod grip in almost all cases. • Use a raushes and cutlery. • Begin to show accuracy and care when drawing.	inge of small tools, including scis	sors,
pames	Can put their shoes on the correct feet.		
	Can fasten and unfasten their zips or buttons.		
	Can dress and undress themselves independently.		
_	Can use scissors correctly.		
loto	Can use one handed tools accurately.		
Fine Motor	Has a secure tripod grip when holding a pencil, pen or paint brush.		
Fin	Can copy some lowercase and capital letters using the correct formation.		
	Can accurately thread string through holes.		
	Can use a knife and fork with control to cut food.		
	Can manipulate small objects with control (e.g. beads, counters, pegs)		
	Expressive Art and Design		
	ise and explore a variety of materials, tools and techniques, experimenting with colour, design, textu		eir creations,
explain	ing the process they have used. • Make use of props and materials when role playing characters in na	rratives and stories.	
	To be able to use the equipment safely.  Can join materials in a range of ways.		
-	Can use a range of one handed and two-handed tools effectively.		
DT	Can select an appropriate tool to complete a task.		
	To be able to explain what they made and how they made it		
	To be able to explain what they made and now they made it.  To be able to create a representation of an object, person or animal.		
	To be able to create a representation of an object, person of anima.  To be able to select an appropriate method to create art. E.g. Paint, Chalks.		
	To know the names of the primary, secondary colours.		
Art	To understand that colours change when mixed.		
₹	To know about an artist.		
	To be able to express an emotion in their art.		
	To be able to shape clay.		
Invent	adapt and recount narratives and stories with peers and their teacher. • Sing a range of well-known	nursery rhymes and songs. • Peri	form songs.
	, poems and stories with others, and (when appropriate) try to move in time with music.		
	Can tap out a simple rhythm.		
	Can sing a song by heart.		
<u>.c</u>	Can change the pitch & volume of their voice or instrument.		
Music	Can perform a piece as a solo or as part of a group.		
	Experiment with instruments from a range of families. E.g. Percussion		
	Can give their opinion on a range of musical style.		
	To be able to move in time with the beat or rhythm of music.		
ImagPlay	To be able to invent their own story during pretend play.		
	To take a role when playing. E.g. Police Officer, Nurse, etc.		
	To use both literal, imaginative and representative props in their play.	i 1 1	





	Personal, Social & Emotional Development			
	n understanding of their own feelings and those of others, and begin to regulate their behaviour acco ble to wait for what they want and control their immediate impulses when appropriate. • Give focused			
	riately even when engaged in activity, and show an ability to follow instructions involving several idea		iat the teacher sa	iys, responding
	To be able to express their emotions in an appropriate way.			
	To be able to follow the rules of the classroom.			
Self-	To have a strategy to regulate their emotions.			
S	To be able to wait their turn and take turns in play or conversation.			
	To be able to identify the emotions of others.			
	ident to try new activities and show independence, resilience and perseverance in the face of challen			•
	rong and try to behave accordingly. • Manage their own basic hygiene and personal needs, including tanding the importance of healthy food choices.	dressing, going	to the toilet and	
	To be able wash their hands independently.			
	To be able to use the toilet independently.			
Self	To be able to use a knife, fork and spoon.			
ing	To be able to identify some foods that are healthy or unhealthy.			
Managing Self	To be able to confidently try new activities or enter unfamiliar situations.			
Ma	Can understand which parts of their body are private.			
	To show resilience and perseverance in the face of challenge.			
	To understand and begin to explain the reasons for rules.			
	nd play cooperatively and take turns with others. • Form positive attachments to adults and friendshi others' needs.	ps with peers.	<ul> <li>Show sensitivit</li> </ul>	y to their own
u	To be able to work cooperatively with others towards a shared goal.			
ips	To be able to solve a small conflict independently			
Building Relationships	Can understand that you can have more than 1 friend.			
Buil elatio	To form positive attachments to adults and friendships with peers.			
ž	To show sensitivity to their own and others' needs.			
	Maths			
	I can name simple 2D shapes like circles, squares, and triangles.			
	I can name 3D shapes like cubes, cones, and spheres.			
	I can say how many sides and corners a shape has.			
	I can use shapes to build and make pictures or models.			
ē	I can put shapes together and take them apart.			
_	I can use words like in front of, behind and next to, to describe where things are.			
nea	I can follow a simple map or path.			
nd r				
e ar	I can make my own path or map for a toy or friend to follow.			
e S	I can say if something is longer, shorter, taller, or smaller than something else.			
space s				
oe, space a	I can say if something is longer, shorter, taller, or smaller than something else.			
shape, space a	I can say if something is longer, shorter, taller, or smaller than something else.  I can say which object is heavier or lighter.			
Shape, space and measu	I can say if something is longer, shorter, taller, or smaller than something else. I can say which object is heavier or lighter. I can say if a container holds more or less than another.			
Shape, space a	I can say if something is longer, shorter, taller, or smaller than something else. I can say which object is heavier or lighter. I can say if a container holds more or less than another. I can compare objects by length, weight, or how much they hold.			
Shape, space	I can say if something is longer, shorter, taller, or smaller than something else. I can say which object is heavier or lighter. I can say if a container holds more or less than another. I can compare objects by length, weight, or how much they hold. I can spot, copy and correct an ABC repeating pattern. I can make my own repeating pattern using colours, shapes, or objects.			
Shape, space a	I can say if something is longer, shorter, taller, or smaller than something else. I can say which object is heavier or lighter. I can say if a container holds more or less than another. I can compare objects by length, weight, or how much they hold. I can spot, copy and correct an ABC repeating pattern. I can make my own repeating pattern using colours, shapes, or objects. I can say what comes next in a pattern.			
	I can say if something is longer, shorter, taller, or smaller than something else. I can say which object is heavier or lighter. I can say if a container holds more or less than another. I can compare objects by length, weight, or how much they hold. I can spot, copy and correct an ABC repeating pattern. I can make my own repeating pattern using colours, shapes, or objects. I can say what comes next in a pattern. I can solve problems by thinking about shapes, space, or measure.	e quantities wit	thout counting)	p to 5. •
Have a Autom	I can say if something is longer, shorter, taller, or smaller than something else. I can say which object is heavier or lighter. I can say if a container holds more or less than another. I can compare objects by length, weight, or how much they hold. I can spot, copy and correct an ABC repeating pattern. I can make my own repeating pattern using colours, shapes, or objects. I can say what comes next in a pattern.			
Have a Autom 10, incl	I can say if something is longer, shorter, taller, or smaller than something else.  I can say which object is heavier or lighter.  I can say if a container holds more or less than another.  I can compare objects by length, weight, or how much they hold.  I can spot, copy and correct an ABC repeating pattern.  I can make my own repeating pattern using colours, shapes, or objects.  I can say what comes next in a pattern.  I can solve problems by thinking about shapes, space, or measure.  deep understanding of number to 10, including the composition of each number. • Subitise (recognise atically recall (without reference to rhymes, counting or other aids) number bonds up to 5 (including seconds)			
Have a Autom	I can say if something is longer, shorter, taller, or smaller than something else.  I can say which object is heavier or lighter.  I can say if a container holds more or less than another.  I can compare objects by length, weight, or how much they hold.  I can spot, copy and correct an ABC repeating pattern.  I can make my own repeating pattern using colours, shapes, or objects.  I can say what comes next in a pattern.  I can solve problems by thinking about shapes, space, or measure.  deep understanding of number to 10, including the composition of each number. • Subitise (recognise atically recall (without reference to rhymes, counting or other aids) number bonds up to 5 (including suding double facts.			





	realispot smaller numbers muliig inside bigger numbers (e.g. 2 and 3 in 3).		
	I can say how many without counting, even when it's more than 5.		
	I can decide if I can subitise or if I need to count.		
	I know that 6 and 7 can be '5 and a bit more'.		
	I can tell when two groups are the same or different (equal or unequal).		
	I can count big groups, actions or sounds carefully.		
	I can use a 10-frame to show numbers and doubles.		
	I can show numbers on my fingers in different ways.		
	I can say the numbers in order and know each one is one more.		
	I can count things carefully, one by one.		
	I know that the last number I say tells me how many there are (cardinality).		
	I can compare sets by matching them.		
	I can talk about a 'whole' object and its parts.		
	I can put numbers in the right order.		
	I can use a rekenrek to help me see numbers quickly.		
	I can say what is one more or one less than a number within 10.		
quantit	y count beyond 20, recognising the pattern of the counting system. • Compare quantities up to 10 in one of the greater than, less than or the same as the other quantity. • Explore and represent patterns within facts and how quantities can be distributed equally.	, ,	
٦g	I can recognise numbers shown in different patterns (like on dice or dot cards).		
terir	I can use maths words and ideas in my play.		
Numerical Patterns – Mastering Number	I can count past 20 and hear the number pattern.		
	I can compare groups of objects with different sizes or types.		
	I know that 8 is much more than 2, but 4 is just a bit more than 2.		
	I can sort numbers into odd and even.		
	I know that 'double' means two equal groups.		
	I can use a 10-frame to show doubles to 5 and some to 10.		
	I can say if a number is a double (like 2 + 2 = 4).		